Booker Robinson

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github.com/bookeraswan

EDUCATION

University of Puerto Rico Mayaguez

Aug 2021 - PRESENT

Computer Science and Engineering - Attending

EXPERIENCE

Google - SWE Intern

May 2024 - Aug 2024

Worked on YouTube Commerce Team which facilitates all paid products on YouTube. Worked on a project to instrument logging to improve the reliability of purchase journeys.

- · Worked collaboratively on designing and presenting a design document.
- · Aligned the design with relevant stakeholders.
- · Implemented the design with tests in C++.
- · Manually executed test cases to validate the end to end logging of the purchase journey.

Google - STEP Intern 2nd year

May 2023 - Aug 2023

Worked with an innovative new product for local publishers and users alike that brings local news and useful information to a broad cross-section of users and readers.

- Built a new section within the platform that focuses on news from local celebrities and publishers. This section contained articles and twitter content.
- Worked mainly on the backend, built a data client that retrieved and processed relevant content from an internal api.
- . Built unit tests to achieve effective test coverage for all of my code.

Google - STEP Intern 1st year

May 2022 - Aug 2022

Worked on an internal debugging Tool within Google Play.

- Improved navigation by implementing the frontend for an autocomplete feature that allowed users to search for their valid justifications without having to leave the tool.
- Improved productivity and debugging velocity of 150+ engineers with this highly requested feature.
 - Created Unit Tests with Jasmine and an internal screenshot diff testing framework.
 - · Used languages: Typescript, CSS, and an internal HTML template language.

SKILLS

Programming languages: C/C++, JavaScript, Python, R, Typescript, HTML/CSS, Kotlin Frameworks: NodeJS, OpenFrameworks, Arduino, Jasmine Unit Testing, JUnit Testing Tooling: Git/Github, Linux, VScode, Vim

Projects

Server library in C/C++

Designed and implemented a light framework for building server-side applications on top of the linux sockets api. Supported features include user sessions, rest api support, and secure serving of static resources. Future work includes implementing a request priority queue.

The Color Green

Developed a social media web app with NodeJS and MongoDB aimed towards people who want to share eco-friendly projects and ideas.